



**THRUSTMASTER®**

## THRUSTMASTER TO DEVELOP GAMING ACCESSORIES FOR THE XBOX ONE

**Los Angeles, June 10th, 2013** — Following its long-term partnership with Microsoft for the first and second-generation Xbox consoles, developing unique third-party licensed peripherals under the Thrustmaster brand, Guillemot Corporation S.A. is pleased to announce that it is extending its worldwide partnership to include the third generation of Xbox.

With R&D facilities in North America and Europe, a close development relationship with Microsoft Xbox, and more than two decades of expertise in creating innovative accessories, Thrustmaster is fully committed to bringing exciting new products to market for the Xbox One.

*“Thrustmaster has a proven ability to develop great products for our platform,”* explains Branden Powell, Director of Strategic Alliances, Xbox Hardware, at Microsoft. *“We are excited to have them as a hardware launch partner.”*

*“We are thrilled to be appointed third-party peripheral partner for the Xbox One,”* states Agnès Cornière, Guillemot Corporation’s Worldwide Marketing Director. *“We are devoting our resources, creativity and energy to creating remarkable next-generation devices which will allow users to experience a whole new level of unrivalled gameplay.”*

Check out all of our products at [www.thrustmaster.com](http://www.thrustmaster.com).

[Press contact information](#)

...

### Thrustmaster

Guillemot Corporation is a designer and manufacturer of interactive entertainment hardware and accessories. The Group offers a diversified range of products under the *Hercules* and *Thrustmaster* brand names. Active in this market since 1984, the Guillemot Corporation Group is currently present in 11 countries including France, Germany, the UK, the United States, Canada, Belgium, Holland, Hong Kong, Romania and Italy, and distributes its products in more than 60 countries worldwide. The Group's mission is to offer high-performance, ergonomic products which maximize the enjoyment of digital interactive entertainment end users. [www.guillemot.com](http://www.guillemot.com)

© 2013 Guillemot Corporation S.A. Thrustmaster® is a registered trademark of Guillemot Corporation S.A. Microsoft, Kinect, Xbox, Xbox LIVE, Xbox One, and the Xbox logos are trademarks of the Microsoft group of companies. All other trademarks and brand names are hereby acknowledged and are property of their respective owners. Illustrations not binding. Contents, designs and specifications are subject to change without notice and may vary from one country to another.